



# Eric Sven Royal

(415)238-0270

Royal.Eric@gmail.com

www.royallyeric.com

**OBJECTIVE** To obtain a position where I will have the opportunity to exert my creativity in tandem with a team of other likeminded artists.

**SKILLS**

- Photoshop, Illustrator, After Effects, In Design, Flash, Storyboard Pro, Maya, Vegas Video, Final Cut Pro, Microsoft Office
- Illustration, painting, sculpting and acting
- Familiar with film theory/production, color theory and human anatomy
- Capable of learning new software and concepts quickly
- Able to work autonomously as well as in a team setting
- Adept at evaluating written and verbal concepts and translating them into a visual medium
- Serious attention to detail, organized, with excellent communication skills in working with both clients and supervisors

**EXPERIENCE**

**AbsolutelyNEW, San Francisco, CA** (March 2007 - October 2009)

*Freelance Storyboard Artist* (May 2009-October 2009)

- Evaluated initial written content pertaining to inventions to create storyboards for product animations on a per project basis

*Storyboard Artist* (May 2008-May 2009)

- Responsible for evaluating initial written content pertaining to inventions and creating storyboards for product animations
- Reviewed animations to insure the product was represented accurately and to the client's satisfaction
- Produced illustrations for packaging and product information sheets and created any additional concept art work necessary for the animation and art departments

*Production Artist* (March 2007-May 2008)

- Produced concept art for new packaging designs as needed
- Managed inventory of products and packaging

**AICASF Summer 2006 Production Team, San Francisco, CA** (Summer 2006)

*Concept Artist/Matte Painter/3D Animator and Artist*

- Produced concept art and character design for the Teddy Project
- Digitally painted matte backgrounds for the animation short
- Animated multiple scenes of the short, textured 3D characters, and assisted post-production team with final rendering and compositing

**Three Families Winery, Healdsburg, CA** (March 2004 - March 2009)

*Freelance Graphic Artist*

- Created and developed a continuing comic series used as labels for company wine bottles
- Developed the character design, comic layout, and logo for the labels
- Worked with the writer to refine visual concepts and story continuity

**EDUCATION**

**The Art Institute of California - San Francisco, San Francisco, CA**  
Bachelor of Science, Media Arts and Animation, December 2006  
3.8 GPA, President's List, Dean's List, Honor Roll

# VOLUNTEER WORK

## **Arts Benicia, Benicia, CA** (October 2009 - Presently)

- As a gallery docent, greeted and oriented gallery visitors, assisted visitors and answered their questions concerning the art on view and the organization
- Assisted in the office by organizing files, taking inventory, worked in the database to collect information
- Performed manual labor, including cleaning the gallery, moving furniture, hanging lights and building event tents
- Created marketing materials for Art of a Community exhibition, including post cards, posters and images for the web and print
- Worked at the bar for opening receptions, took drink orders and dispensed a variety of drinks to customers

## **Luther Burbank High School, Sacramento, CA** (October 2009 - November 2009)

- Created window art for holiday display
- Aided with art education of students

